**Quadratic Equations Review**

* **Solving Quadratics** 
  + **By Factoring**

You must find 2 numbers that when you multiply give you the last term and when you add them give you the center term.

Last sign positive: Use 2 positives to add to a positive center OR

Use 2 negatives to add to a negative center

Last sign negative: Must use a positive and a negative.

The middle term has the same sign as the larger number.

After finding the factors, set each equal to zero and solve for the x solutions!

#1 Solve by Factoring

#2 Solve by Factoring

#3 Solve by Factoring

#4 Solve by Factoring

#5 Solve by Factoring

* **Vertex, Min/Max**

The vertex is the full point (x,y) and the min or max is just the y-value. (how high or low it goes on the y axis)

#6 Formula for AOS/Vertex:

For the equation

#7 Does it form a U or a Mountain?

#8 Does it have a Minimum or Maximum:

#9 Axis of Symmetry:

#10 Vertex:

#11 y-intercept:

* **Word Problems**

#12 An object is blasted upward at an initial velocity, *v0*, of 240 ft/s. The height, *h(t)*, of the object is a function of time, *t* (in seconds), and is given by the formula *h(t) = 240t - 16t2.* How long will it take the object to hit the ground after takeoff?

#13: Miranda throws a set of keys up to her brother, who is standing on a third-story balcony with his hands 38 feet above the ground. If Miranda throws the keys with an initial velocity of 40 feet per second, the equation gives the height *h* of the keys after *t* seconds.

1. How long does it take the keys to reach their highest point?
2. How high do the keys reach?
3. How high are the keys after 2 seconds?